

Math 405 12: Spectral Methods

Introduction

Notice that when representing finite difference schemes with matrices, that the bandwidth gets wider as we increase the order of accuracy of our finite difference schemes:

E.g.,

$1/h^2 \times \text{"1 -2 1"}$, 2nd-order approx of Laplacian.

$1/(12h^2) \times \text{"-1 16 -30 16 -1"}$, 4th-order approx of Laplacian.

etc.

These give tri-diagonal, pentadiagonal, etc (and with fill-in in the corners for periodic BCs—*circulant matrices*).

How far can we take this? Fill the matrix completely. Gives “spectral accuracy” (better than any polynomial power of h). Example: accuracy could be 2^h . Typically very high accuracy, at least for analytic functions.

This is one approach to spectral methods, but the computations can be done more efficiently. . .

Fourier-based methods

Fourier series and Fourier transforms express functions of a spatial variable x in term of frequency (or wave number k)

Let $\hat{f}(k)$ be the Fourier transform of $f(x)$. Integration by parts gives nice result for n -th derivative of f :

$$\widehat{f^{(n)}(x)}(k) = (ik)^n \hat{f}(k)$$

Discrete Fourier Transform

In the discrete and bounded x case: on a grid $x = \{0, h, 2h, \dots, 2\pi - h\}$, we have the **discrete Fourier transform**:

$$\hat{v}_k = h \sum_{j=1}^N \exp(-ikx_j) v_j.$$

And inverse:

$$v_k = \frac{h}{2\pi} \sum_{k=-N/2+1}^{N/2} \exp(ikx_j) \hat{v}_k.$$

This gives us a **physical domain** and a **Fourier domain**. An advantage of the Fourier/frequency domain is that we can differentiate in the Fourier domain by multiplying by (ik) .

FFT

A dense $N \times N$ matrix will take $O(N^2)$ to evaluate a derivative via matrix-vector multiply. The Fast Fourier Transform (FFT) takes $O(N \log N)$. So an algorithm for spatial derivatives is:

- 1) Compute FFT
- 2) Multiply by (ik) (or $(ik)^2$, etc)
- 3) Compute IFFT

Complexity: $O(N \log N)$.

Caveats: periodic boundary conditions, smooth solutions. Various issues with aliasing when doing nonlinear problems.

[demo_12_grayscott_spectral.m] Gray–Scott pattern formation combining Fourier spectral methods using the FFT with forward Euler timestepping.

In fact, we can do better using e.g., convolution-based time-stepping. See [demo_12_convolution.m].

Another demo: quasi-geostrophy movie shows cyclone/anticyclone symmetry breaking simulation using FFT-based spectral methods on the shallow-water equations.

Spectral methods on nonperiodic functions

Fourier not appropriate because of Gibbs Phenomenon (periodic extension introduces jumps).

Often Chebyshev grids used: cluster grid points near the boundaries.

[see diagram, cos of equispaced points on a semicircle.]

Chebfun

A mathematics and software project for spectral methods using “Chebyshev technology”. Represents functions by (very) high-degree polynomials over Chebyshev grids.

Somewhere between numerical computing and symbolic computing. “Numerical computing with functions”. Fast like numerical computing but with a “feel of symbolic computing”.

Functions are expressed as high-degree polynomial interpolants. FFTs are used “under the hood” \implies fast. (Works because of equivalence between Fourier series on periodic equispaced grids and Chebyshev grids.)

One of the goals is to compute the correct answer to full 15-digit precision.

Software: <http://www.chebfun.org>

Mathematics: textbook: Approximation Theory and Approximation Practice.