

1. Recall that the adjacency matrix of a graph is a symmetric $(0,1)$ -matrix with a 1 in the (i, j) position if and only if there is an edge joining i and j . A Special class of graphs can be defined as those whose graphs whose adjacency matrix has a staircase pattern e.g.

$$\begin{pmatrix} 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

when the vertices are ordered by decreasing degrees ($\deg_G(v)$ = number of edges incident with v). The staircase pattern is equivalent to the property that a 1 in position i, j implies that there are 1's in all positions to the left or above or both except for the diagonal. Show that $\Omega(n)$ bits are required to represent such graphs on n vertices ($n = |V|$) by obtaining a lower bound of sufficient size on the number of non-isomorphic Special graphs on n vertices. Hint: two special graphs are isomorphic if and only if their ordered sequence of degrees are the same. Show that $O(n)$ bits suffice to represent such graphs on n vertices.

2. In a graph $G = (V, E)$ we define a *clique* C to be a set of vertices such that every pair of vertices in C is joined by an edge. The *size* of the clique is $|C|$. Assume $n = |V|$. If we were asked whether G has a clique of size k we could do so by testing all $\binom{n}{k}$ k -sets of vertices whether they are cliques. A 'faster' approach uses fast matrix multiplication. Recall that we can multiply two $n \times n$ matrices in $O(n^{2.37})$ using an algorithm of Coppersmith and Winograd. Let $A = (a_{ij})$ be the $n \times n$ adjacency matrix of G where $a_{ij} = 1$ if $(i, j) \in E$ and $a_{ij} = 0$ otherwise. One observes that G has a clique of size 3 if and only if there is a pair i, j with the i, j entries of A^2 being simultaneously nonzero.

- Indicate a $O(m^k)$ algorithm for testing if G has a clique of size k
- Use fast matrix multiplication to test if G has a clique of size 3 in time $O(m^{2.37})$.
- Create a $O(n^{2.38k})$ algorithm for testing if G has a clique of size $3k$ by creating a new graph $G' = (V', E')$ with vertices V' being all k -sets of vertices (hence $|V'| = \binom{n}{k}$) and join two k -sets A, B in G' if $A \cap B = \emptyset$ and all edges $\{(i, j) : i \in A, j \in B\} \subseteq E$. What does a triangle in G' correspond to in G ?

3.

- Prove that the following algorithm for the greatest common factor is in P. The algorithm computes the gcd of two numbers m, n where we may assume $m \leq n$.

$$\gcd(m, n) = \begin{cases} n & \text{if } m = 0, \\ \gcd(n - m \lfloor \frac{n}{m} \rfloor, m) & \text{otherwise} \end{cases}$$

You can show that the first argument of gcd drops by a factor of at least 2 after two iterations and hence show that the algorithm is in P.

b) Prove that exact Gauss-Jordan elimination applied to integer data, when after each pivot you reduce the fractions to lowest terms using the gcd function above, is in P. Gauss-Jordan is a recursive algorithm. Applied to a matrix A , at the i th stage the matrix has been reduced to one with the first $i - 1$ columns being the first $i - 1$ columns of the identity. One finds the i th non-zero column of A_i and does a column interchange to make it the i th column. Then it interchanges rows if necessary to have a non-zero entry in that column in the i th row. Then it does a pivot (some elementary row operations of adding appropriate multiples of the i th row to the other rows) to obtain A_{i+1} . These operations can be viewed as a change of column basis when we start with the matrix $[A | I]$.

$$e.g. \quad A_3 = \begin{pmatrix} 1 & 0 & 0 & * & & \\ 0 & 1 & 0 & * & & * \\ 0 & 0 & 1 & * & & \\ 0 & 0 & 0 & a(\neq 0) & & \\ 0 & 0 & 0 & * & & \\ \vdots & \vdots & \vdots & * & & \\ 0 & 0 & 0 & * & & \end{pmatrix} \rightarrow A_4 = \begin{pmatrix} 1 & 0 & 0 & 0 & & \\ 0 & 1 & 0 & 0 & & * \\ 0 & 0 & 1 & 0 & & * \\ 0 & 0 & 0 & 1 & & * \\ 0 & 0 & 0 & 0 & & \\ \vdots & \vdots & \vdots & \vdots & & \\ 0 & 0 & 0 & 0 & & \end{pmatrix}$$