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The University of British Columbia

Final Examination – 11 Dec 2008

Mathematics 340

Linear Programming

Closed book examination

Time: 150 minutes

Name \_\_\_\_\_ Signature \_\_\_\_\_

UBC Student Number \_\_\_\_\_

**Special Instructions:**

To receive full credit, all answers must be supported with clear and correct derivations. No calculators, notes, or other aids are allowed.

**Rules governing examinations**

1. All candidates should be prepared to produce their library/AMS cards upon request.

2. Read and observe the following rules:

No candidate shall be permitted to enter the examination room after the expiration of one half hour, or to leave during the first half hour of the examination.

Candidates are not permitted to ask questions of the invigilators, except in cases of supposed errors or ambiguities in examination questions.

CAUTION - Candidates guilty of any of the following or similar practices shall be immediately dismissed from the examination and shall be liable to disciplinary action.

(a) Making use of any books, papers or memoranda, other than those authorized by the examiners.

(b) Speaking or communicating with other candidates.

(c) Purposely exposing written papers to the view of other candidates. The plea of accident or forgetfulness shall not be received.

3. Smoking is not permitted during examinations.

1		12
2		12
3		16
4		4
5		8
6		16
7		12
8		12
9		8
Total		100

[12] 1. Study the following problem.

$$\begin{aligned} \text{maximize} \quad & f = 5x_1 + x_2 - x_3 \\ \text{subject to} \quad & 3x_1 + x_2 - x_3 \leq -2 \\ & 3x_1 - x_2 - 2x_3 \leq -3 \\ & x_1 \leq 2 \\ & x_1, x_2, x_3 \geq 0 \end{aligned}$$

- (a) By comparing the objective function and the constraints, or otherwise, show that this problem cannot be unbounded. [2 marks]
- (b) Find a basic feasible solution. [5 marks]
- (c) Find all optimal solutions. [5 marks]

[12] 2. Consider this LP:

$$\begin{aligned} \max \quad & 7x_1 + 5x_2 + 2x_3 \\ \text{subject to} \quad & x_1 + x_2 \leq 5 \\ & -x_1 + 2x_2 + x_3 \leq 4 \\ & x_1 - x_3 \leq 2 \\ & x_1, x_2, x_3 \geq 0 \end{aligned}$$

- (a) Use the entries 0, 5, and 9, in some order, to invent a feasible input  $\mathbf{x}^* = (x_1^*, x_2^*, x_3^*)$ .  
[2 marks]
- (b) Find the dual linear program.  
[2 marks]
- (c) Find all solutions of the dual LP. Explain how you know there are no others.  
(*Clue*: Part (a) may help.)  
[6 marks]
- (d) Find all solutions of the given (primal) LP. Explain how you know there are no others.  
[2 marks]

[16] **3.** Here is a pair of similar-looking linear programming problems:

$$\begin{array}{l|l}
 (P) \text{ Maximize } f = 2x_1 + 6x_2 + 4x_3 & (\tilde{P}) \text{ Maximize } f = 2x_1 + 6x_2 + 4x_3 + 6x_4 \\
 \text{subject to } 2x_1 + x_2 + x_3 \leq 4 & \text{subject to } 2x_1 + x_2 + x_3 + x_4 \leq 4 \\
 3x_1 - x_2 + x_3 \leq 8 & 3x_1 - x_2 + x_3 + 2x_4 \leq 8 \\
 2x_1 + 2x_2 \leq 6 & 2x_1 + 2x_2 + x_4 \leq 6 \\
 x_1, x_2, x_3 \geq 0 & x_1, x_2, x_3, x_4 \geq 0
 \end{array}$$

Let  $s_1, s_2, s_3$  be the slack variables for the three constraints of  $(P)$ , in the given order.

- (a) Find a Basic Feasible Solution for  $(P)$ , using  $x_3, s_2$ , and  $x_2$  as the basic variables. [4 marks]
- (b) Prove that the BFS found in part (a) is optimal for  $(P)$ . [4 marks]
- (c) Find the maximum value in  $(\tilde{P})$ , and all decision vectors that achieve it. [8 marks]

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- [4] 4. Given a fixed positive integer  $N$ , Claude and Rachel play a simple game. Claude secretly chooses an integer from the set  $\{1, 2, \dots, N\}$ , and Rachel guesses what he has chosen. If Rachel's guess is correct, Claude pays her 5 Galactic Currency Units. If her guess is not correct, no currency changes hands.

Find the optimal strategies for both players, and the expected payout to Rachel.

*Suggestion:* An efficient approach is to make smart conjectures about the desired quantities, and then to confirm the correctness of your proposals by applying well-known theorems.

- [8] 5. The following dictionary has been produced by solving a certain linear program in standard form:

$$x_1 = 1 + x_2 - 2x_4 + x_6$$

$$x_3 = 3 - 4x_2 + 3x_4 - 2x_6$$

$$x_5 = 2 + 3x_2 + 2x_4$$

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$$z = 15 - x_2 - 3x_4$$

- (a) Find the original problem. [6 marks]
- (b) The client that brought you this problem wants to see a maximum value of 17. Suppose you can change the number on the right side of exactly one of the constraints in the original problem. Which constraint will you choose to modify, and by how much, in your first attempt to satisfy the client? Explain. (A well-informed first approximation will suffice.) [2 marks]

- [16] **6.** Different choices for  $k$  make for different outcomes in the zero-sum matrix game defined by

$$G(k) = \begin{bmatrix} 2 & k & 3 \\ 3 & 1 & 2 \end{bmatrix}.$$

- (a) Find an equilibrium pair of strategies, and the row player's payoff, when  $k = 2$ . [3 marks]
- (b) Find an equilibrium pair of strategies, and the row player's payoff, when  $k = 3$ . [8 marks]
- (c) Find the largest interval of  $k$ -values around  $k = 3$  with this property: the column player's optimal strategy is a mixture of the same two pure strategies that he uses when  $k = 3$ . Find the equilibrium strategies and the game's value as a function of  $k$  in this interval.

[5 marks]

[Blank page for more work.]

[12] 7. A standard LP and one of its dictionaries are given below. Slack variables are  $s_1, s_2$ .

$$\begin{array}{l}
 (P) \quad \text{Maximize } f = 3x_1 + 6x_2 + 4x_3 \\
 \text{subject to} \quad x_1 + 4x_2 + 2x_3 \leq 9 \\
 \quad \quad \quad x_1 + x_2 + 2x_3 \leq 6 \\
 \quad \quad \quad x_1, x_2, x_3 \geq 0
 \end{array}
 \left| \begin{array}{l}
 x_1 = 5 - 2x_3 + (1/3)s_1 - (4/3)s_2 \\
 x_2 = 1 - (1/3)s_1 + (1/3)s_2 \\
 \hline
 f = 21 - 2x_3 - s_1 - 2s_2
 \end{array} \right.$$

Use the Dual Simplex Method to solve the new problem created by adding the following constraint to  $(P)$ :

$$x_1 + x_3 \leq 3.$$

[12] 8. Consider the following problem, in which  $\mathbf{b} = (b_1, b_2)$  is not given explicitly:

$$\begin{aligned}
 (P) \quad & \text{Maximize } f = 2x_1 + 3x_2 + x_3 \\
 & \text{subject to } \quad x_1 - x_2 + 2x_3 + x_4 = b_1 \\
 & \quad \quad \quad 4x_1 + 2x_2 - x_3 + x_5 = b_2 \\
 & \quad \quad \quad x_1, x_2, x_3, x_4, x_5 \geq 0
 \end{aligned}$$

- (a) Find the set of all pairs  $(b_1, b_2)$  for which the given problem has an optimal basic solution with  $x_2$  and  $x_3$  as basic variables. Sketch this set on a Cartesian plane with axes labelled “ $b_1$ ” and “ $b_2$ ”. [8 marks]
- (b) Let  $V = V(b_1, b_2)$  denote the maximum value in problem  $(P)$  as a function of the parameters. Give a simple formula for  $V(b_1, b_2)$  that is valid on the set of  $\mathbf{b}$ -values found in part (a). [3 marks]
- (c) Show that the formula from part (b) is *not* valid for all  $\mathbf{b} \in \mathbb{R}^2$ . (Suggestion: Show that the true value  $V(-1, -1)$  is obviously larger than the formula’s prediction.) [1 mark]

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- [8] **9.** Given a matrix  $A$  of size  $m \times n$ , a matrix  $B$  of size  $p \times n$ , and a vector  $\mathbf{c} \in \mathbb{R}^n$ , prove that *exactly one of the following statements must be true*:
- (a) There exists a vector  $\mathbf{x} \in \mathbb{R}^n$  such that  $A\mathbf{x} \leq \mathbf{0}$ ,  $B\mathbf{x} = \mathbf{0}$ , and  $\mathbf{c}^T \mathbf{x} > 0$ .
  - (b) There exist vectors  $\mathbf{y} \in \mathbb{R}^m$ ,  $\mathbf{z} \in \mathbb{R}^p$  such that  $\mathbf{y} \geq \mathbf{0}$  and  $A^T \mathbf{y} + B^T \mathbf{z} = \mathbf{c}$ .

(In detail, you must show that any choice of  $A$ ,  $B$ , and  $\mathbf{c}$  makes at least one of these statements correct, and then explain why there is no choice of  $A$ ,  $B$ , and  $\mathbf{c}$  for which both statements are true.)